

See on õpilase Viktor Larionovi tehtid programm

```
mouse.addListener(mouseListener);
var res = 0;
var var1 = 0;
var var2 = 0;
var mouseListener:Object = new Object();
mouseListener.onMouseDown = function()
{
    if(_xmouse > 135 and _xmouse < 160 and _ymouse > 96 and
_ymouse < 116) {
        res = Number(var1) + Number(var2);
    }
    if(_xmouse > 163 and _xmouse < 188 and _ymouse > 96 and
_ymouse < 116) {
        res = Number(var1) - Number(var2);
    }
    if(_xmouse > 191 and _xmouse < 216 and _ymouse > 96 and
_ymouse < 116) {
        res = "sqrt("+var1+")="+Math.sqrt(Number(var1))+
"sqrt("+var2+")="+Math.sqrt(Number(var2));
    }
};
Mouse.addListener(mouseListener);
stop();
```